

# command - toggleDrawMode

2.8.0

## Parameters:

Name	Type	Description
actionName	String	
uiName	String	UI
callback	Function	

## Example:

```
editor.execCommand('toggleDrawMode', 'customUIName', function (rect) {  
    var x = rect.x;  
    var y = rect.y;  
    var width = rect.width;  
    var height = rect.height;  
  
    console.log(x, y, width, height);  
});
```